

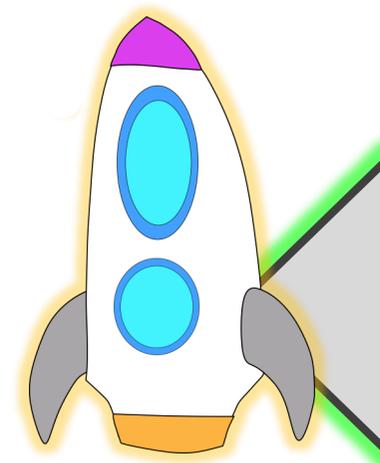
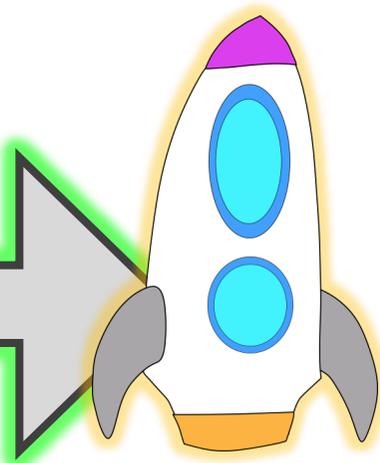
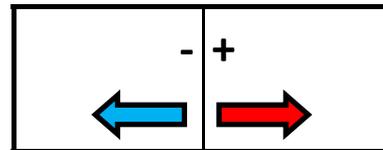
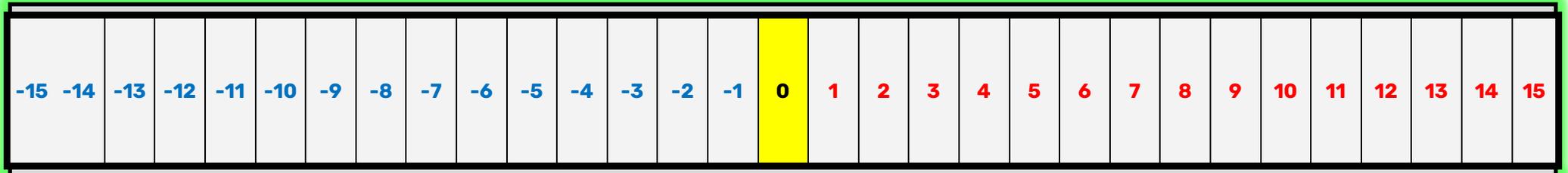


ADAM UP GAMES: Travelator

Roll 1	1, 2, 3	+
	4, 5, 6	-

Roll 2	Move
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CHECK-IN





ADAM UP GAMES: Travelator

Skill: Adding and subtracting with positive and negative numbers

Players: 2-4

Equipment: One dice, one counter per player

Mission: Get ready for take-off! You need to make it to either rocket along the travelator so that you can explore a planet. Will you be the first?

How to Play

Check-In: All players start on **0**.

Roll 1 (Direction): Roll the die to decide if you add or subtract.

- 1, 2, or 3: Subtract (-)
- 4, 5, or 6: Add (+)

Roll 2 (Distance): Roll again to see how many spaces you move.

- *Example: If you rolled a 2 (Subtract) and then a 4, you move back 4 spaces.*

Boarding: The game ends when a player reaches either Gate. Continue playing to see who takes second and third place!