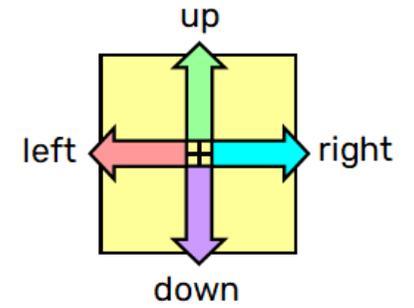
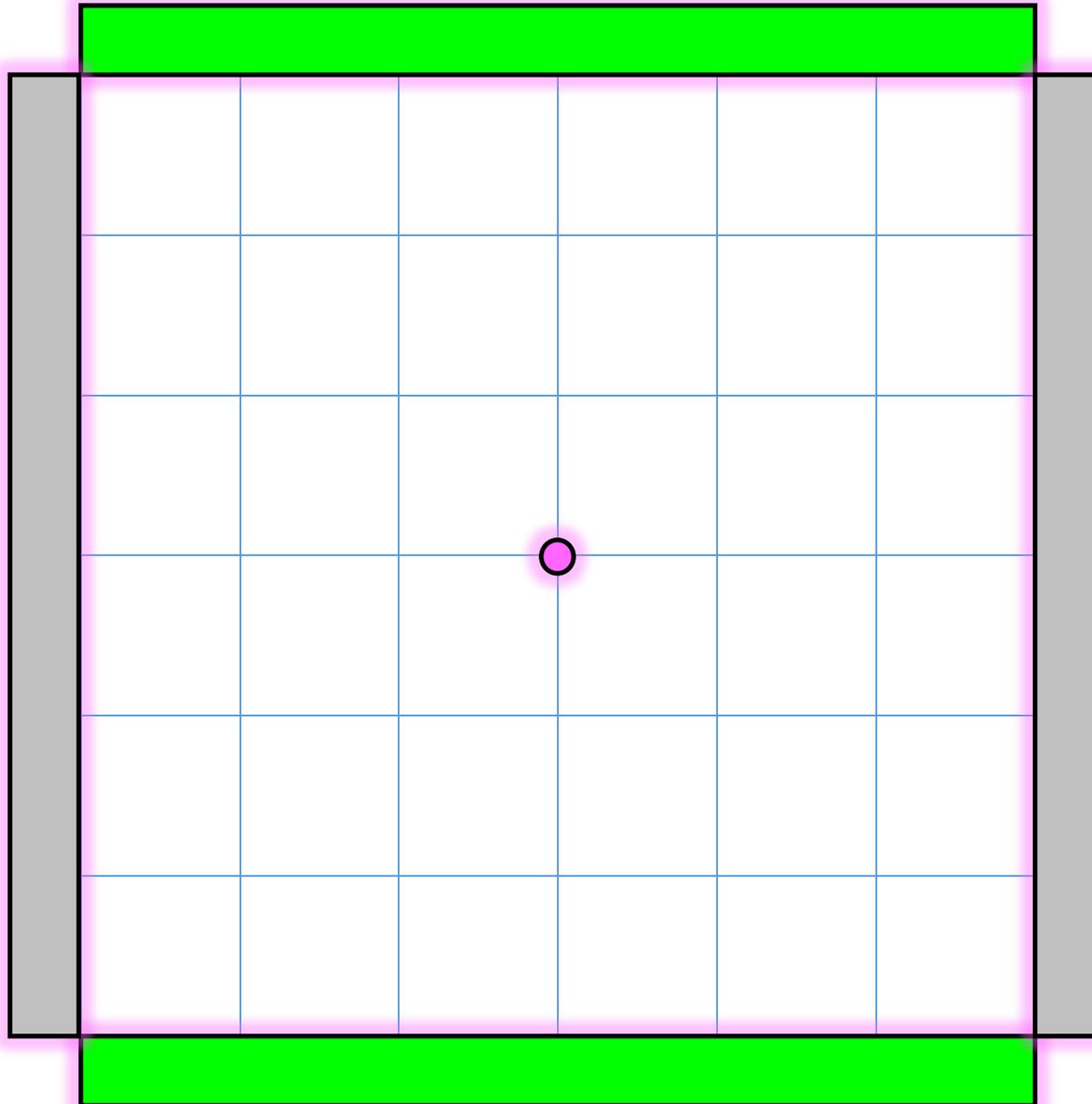




ADAM UP GAMES: Escape Room



Dice	Direction
1	Up
2	Right
3	Down
4	Left
5	Nothing
6	Free Choice



ADAM UP GAMES: Escape Room

Skill: Directions

Players: 2-4

Equipment: A dice, counters (1 per player)

Mission: *The Director'* has trapped you in a dark room which you need to escape. The only way to get out is to reach the green zone. Only the first to reach the green zone will survive. Will it be you?



How to play:

1. Everyone starts on the centre dot.
2. Players take it in turns to roll the dice and move according to the instructions.

Example: If you roll a 1, you move one square upwards. If you roll a 6, you can choose which direction to move.

3. First to the green zone wins.